1. Visual Basic is a tool that allows you to develop application in .......... 
   A. Real time 
   B. Graphical User Interface 
   C. Menu Driven 
   D. None Of These 
   Answer: B 

2. IDE stands for .............
   A. Internet Development Environment 
   B. Integrated Dual Environment 
   C. Integrated Development Environment 
   D. Integrated Desktop Environment 
   Answer: C 

3. Which windows displays a list of all forms and modules making up your application 
   A. Project window 
   B. Properties window 
   C. Form layout window 
   D. All of the above 
   Answer: A 

4. Properties can be viewed in two ways 
   A. Alphabetic and Categorized 
   B. Alphabetic and Numeric 
   C. Numeric and Alphanumeric 
   D. None of these 
   Answer: A 

5. Which of the following windows is the central to the development of Visual Basic applications 
   A. Project window 
   B. Form window 
   C. Properties window 
   D. All of the above 
   Answer: B 

6. Which of the following provides quick access to commonly used commands in the programming environment 
   A. Toolbox 
   B. Object browser 
   C. Toolbar 
   D. None of these 
   Answer: C
7. In ................ window we can write code
A. Immediate window  B. Locals window
C. Code editor window  D. None of these
Answer: C

8. .......... is used for finding out about objects, properties and methods.
A. Object browser  B. Property window
C. Form layout window  D. Code editor window
Answer: A

9. The form module has file extension...............
A. .frm  B. .frb
C. .fru  D. .fra
Answer: A

10. A text box can hold as many as ....... characters for a single line text.
A. 2052  B. 2048
C. 2058  D. 2047
Answer: B

11. A text box can hold as many as ....... characters for a multi-line text
A. 42000  B. 48000
C. 23000  D. 32000
Answer: D
12. .......... control is used to provide an identifiable grouping for other controls
A. Frame  B. Label
C. List box  D. Command button

Answer: A

13. .......... property is used to set the maximum length of a text, a textbox can hold
A. Maxlength  B. Length
C. Multiline  D. None of these

Answer: A

14. .......... control is used to display text, but user cannot change it directly.
A. Textbox  B. Labelbox
C. Listbox  D. Commandbutton

Answer: B

15. The default datatype for Visual Basic is .................
A. Integer  B. Boolean
C. Variant  D. String

Answer: C

16. In Visual Basic, a variable name cannot be more than .......... characters
A. 450  B. 255
C. 355  D. 560

Answer: B

17. We can preserve the value of a local variable by making the variable .......... 
A. Private  B. Public
C. Static  D. Implicit
18. .......... cannot be declared in a form or class module
A. Public constants  
B. Private constants  
C. Static constants  
D. None of these
Answer: A

19. .......... arrays can be resized at anytime
A. Dynamic  
B. Fixed  
C. Multidimensional  
D. Control array
Answer: A

20. .......... is a block of code that is executed in response to an event.
A. Function procedure  
B. Sub procedure  
C. property procedures  
D. All of the above
Answer: B

21. .......... function is used to return a copy of a string without leading spaces
A. Ltrim  
B. Rtrim  
C. Trim  
D. Chr
Answer: A

22. All the following statements are true about variable scope except
A. Module  
B. Global  
C. Static  
D. Local
Answer: C
23. The variables that does not change the value during execution of program is……
A. Numeric  B. Constant  C. String  D. All of the above
Answer: B

24. What is the output of the following code: MyString=“Hello World” LeftString=left(MyString,3)
A. Hel  B. Hello World  C. World  D. Wor
Answer: A

25. .......... is a control related event
A. Keydown  B. Load  C. Terminate  D. GotFocus
Answer: D

26. When the form is first referenced in any manner by program, the triggered event is....
A. Load  B. Initialize  C. Activate  D. None of these
Answer: B

27. ............. returns or sets the number of characters selected.
A. Sellength  B. Selstart  C. Seltext  D. None of the above
Answer: A

28. .............. combines the features of the text box and list box
A. Picture box  B. Check box  C. Option button  D. Combo box
29. ………property is an integer value corresponding to the position of the scroll box in the scroll bar.
A. Value   B. Change
C. Visible   D. None of the above

Answer: A

30. By default, the textbox control can hold text as ………
A. Multiple lines   B. Single line
C. Password character   D. None of these

Answer: B

31. What is the default range of horizontal scroll bar
A. 0 to 32767   B. -32768 to 32767
C. -32768 to 0   D. None of these

Answer: A

32. A………. displays a list of items from which user can select one or more items
A. Combo box   B. List box
C. Check box   D. Scroll bar

Answer: B

33. ……… is a method which moves the focus to the specified control or form
A. Setfocus   B. Gotfocus
C. Lostfocus   D. None of these

Answer: A
34. …… modules can be reused in many different applications.
A. Form modules   B. Class modules
C. Standard modules D. None of these

Answer: C

35. Storage size of Byte datatype is………..
A. 1 byte   B. 2 byte
C. 3 byte   D. 4 byte

Answer: A

36. The default property for a text box control is…….
A. Text   B. Password char
C. Multiline   D. Visible

Answer: A

37. ………. property is used to return or sets a value that determines whether the control can respond to user-generated events.
A. Autosize   B. Enable
C. Visible   D. Value

Answer: B

38. ………. is a collection of files
A. Class   B. Group
C. Project   D. Form

Answer: C

39. ………. shows the value of any variables within the scope of the current procedure.
A. Immediate window   B. Locals window
C. Watches window   D. None of these
40. ............ shows the property type as well as a short description of the property
   A. Object box       B. Description pane
   C. Form layout window       D. Code editor

   Answer: B

41. ............. contains shortcuts to frequently performed actions.
   A. Context menu       B. Menu bar
   C. Tool bar       D. Tool box

   Answer: A

42. Visual Basic maintains a project file with the extension.....
   A. .frm       B. .vbp
   C. .vbs       D. .cls

   Answer: B

43. ........ are objects that are placed on form objects.
   A. GUI        B. IDE
   C. Controls       D. Project

   Answer: C

44. In GUI, ........ is a means of selecting one of several options.
   A. Scroll bar       B. List box
   C. Option button       D. Combo box

   Answer: C
45. ………… indicates whether a particular condition is on or off.
A. Combo box  B. List box  
C. Check box  D. None of these

Answer: C

46. …………. is a group of controls that share the same name and type.
A. Fixed array  B. Control array  
C. Dynamic array  D. Multi dimensional array

Answer: B

47. ………….. do not return a value
A. Sub procedure  B. Function procedure  
C. Property procedures  D. None of these

Answer: A

48. ……….. returns numeric code of a character.
A. Chr  B. Asc  
C. Format  D. Space

Answer: B

49. …………. allows us to control the flow of our program’s execution based on certain condition
A. Property  B. Array  
C. Looping  D. Control structure

Answer: D

50. ………property designates the text appearing in the form’s title bar.
A. Text  B. Name  
C. Caption  D. None of these
51. The method, which loads the form into memory and displays it on screen
A. Load  B. Show  C. Display  D. All of these
Answer: B

52. .......... method is used to delete items from a list box.
A. Remove  B. Clear  C. Remove item  D. Delete
Answer: C

53. RTF stands for.......  
Answer: A

54. To load graphics on a control at runtime, we have to use the function..........  
A. LoadImage  B. LoadPicture  C. LoadGraphics  D. None of these
Answer: B

55. The window in which the individual documents are displayed is called..... window.
A. Main  B. Child  C. Parent  D. All of the above
Answer: B
56. Which of the following keywords is used to keep track of active window.
A. Active
B. Current
C. Me
D. All of the above
Answer: C

57. .......... statement enables us to trap runtime error.
A. On Error
B. On runtime Error
C. Error
D. None of these
Answer: A

58. Which window shows information that results from debugging statements in our code
A. Watch window
B. Variables window
C. Locals window
D. Immediate window
Answer: D

59. .......... is the process of finding and removing errors
A. Check
B. Debugging
C. Quick watch
D. Break
Answer: B

60. A......... is a place in the code where the program temporarily stops
A. Break
B. Step over
C. Break point
D. Watch
Answer: C

61. The default datatype for VB is ...................
A. Integer
B. Variant
C. String
D. Decimal
62. ………..loop repeats a group of statements for each item in a collection of objects or for each element of an array.
A. For loop  B. Do Until loop  C. For each loop  D. Do while loop
Answer: C

63. ……….. is an action recognized by a form or the control.
A. Property  B. Event  C. Method  D. Procedure
Answer: B

64. ……….. is one of the main building blocks in a VB application.
A. Event  B. Form  C. Procedure  D. Method
Answer: B

65. MDI stands for………..
A. Multiple Document interpreter  B. Multiple Document Interface  C. Multi Document interval  D. None of these
Answer: B

66. ……….. allows you to position the forms in your application using a small graphical representation of the screen.
A. Debugging window  B. Form designer window  C. Property window  D. Form layout window
Answer: D
67. ............ is an example for control
A. Form           B. Event
C. Method         D. Code editor

Answer: A

68. Frame Control acts as a ............
A. Method           B. Container
C. Event           D. None of these

Answer: B

69. ............ property is used to check whether the object is active or deactivate.
A. Visible           B. Enabled
C. Name           D. Dragmode

Answer: B

70. Mouse down event takes place when you,
A. Click the left mouse button       B. Press the mouse button
C. Mouse is moved over the control   D. All of the above

Answer: B

71. A Boolean datatype can store........... bytes.
A. 2 byte           B. 4 byte
C. 6 byte           D. 8 byte

Answer: A

72. An object datatype can store........... bytes
A. 1 byte           B. 2 byte
C. 3 byte           D. 4 byte
73. In …………….. there is no need to declare a variable before using it.
A. Implicit declaration  B. Explicit declaration  
C. Option Explicit  D. General Declarations 
Answer: A

74. In……….scope, variables are available only to the module in which they are declared 
A. Private  B. Public  
C. Module  D. Static 
Answer: A

75. ………….. is the extension of a form module.
A. .frm  B. .fra  
C. .vbf  D. .fru 
Answer: A

76. ……….. is the extension of a class module 
A. .cls  B. .cla  
C. .clss  D. None of these 
Answer: A

77. ……… is the extension of the standard module 
A. .bas  B. .bsi  
C. .std  D. .stn 
Answer: A
78. ........... is a meaningful name that takes the place of a number or string that does not change
A. Variable
B. Constant
C. Event
D. Datatype

Answer: B

79. ........... is a set of sequentially indexed elements having the same type of data.
A. Loop
B. Array
C. Variables
D. Objects

Answer: B

80. ........... is a built-in function to return lower bound of an array
A. Lbound()
B. LRbound()
C. Lower()
D. Lowbound()

Answer: A

81. ........... is a built-in function to return the upper bound of an array
A. Upper()
B. ToUpper()
C. Ubound()
D. URbound()

Answer: C

82. ........... statement is used to define a property procedure that assigns the value of a property
A. Property Let
B. Property Get
C. Property Set
D. None of these

Answer: A

83. If variables are not implicitly or explicitly type, they are assigned the type by default..............
A. Character
B. Integer
C. Variant
D. None of these
84. All the following statements are true about variable names except
A. The first character must be a letter
B. They may include letters, numbers, and underscore(_)
C. Can be any length
D. You cannot use a reserved word
Answer: C

85. ............. are used by VB to hold information needed by an application.
A. Variables
B. Datatypes
C. Objects
D. Dim
Answer: A

86. The .........allows direct exit from a forloop, Do loop, Sub procedure, or Function procedure.
A. Exit
B. Exit for
C. Exit Do
D. Exit Sub
Answer: A

87. If you declare an array in a module and you want every procedures to access it, then declare it as........
A. Private
B. Public
C. Private or public
D. None of these
Answer: B

88. When the form is first referenced in any manner by program, the triggered event is ........
A. Load
B. Initialize
C. Activate
D. None of these
Answer: B
89. What properties are required to be specified for a menu item
A. Name
B. Caption
C. Both (a) and (b)
D. None of these

Answer: C

90. ................. present a list of choices to the user.
A. Combo box
B. Rich text box
C. List box
D. None of these

Answer: C

91. ................. displays the current drive and allows the user to select a different drive by using a drop down arrow.
A. DirListBox
B. DriveListBox
C. FileListBox
D. All of these

Answer: B

92. ................. displays current directory with any subdirectories and allows the user to change directory.
A. FileListBox
B. DirListBox
C. DriveListBox
D. All of these

Answer: B

93. ................. displays a list of the files in the current directory or subdirectory.
A. DriveListBox
B. FileListBox
C. DirListBox
D. None Of these

Answer: B

94. The TypeOf statement is used to find out........
A. Type of picture displayed
B. Type of object accessed in control collection
95. To attach a scroll bar to the textbox, the property of textbox should be set to:
A. Multiline=True  
B. Scrollbar=True  
C. SingleLine=False  
D. None of these  
Answer: A

96. The event occurs when certain key of keyboard is pressed
A. keyType  
B. keyPress  
C. KeyEnter  
D. None of these  
Answer: B

97. A………. is used to display information entered at design time, by a user at runtime, or assigned within the code
A. LabelBox  
B. TextBox  
C. ListBox  
D. ComboBox  
Answer: B

98. ………. method adds a row to an MSHFlexGrid.
A. Add  
B. New  
C. Additem  
D. None of these  
Answer: C

99. ………. method is used to clear the contents of MSHFlexGrid control.
A. Clr  
B. Remove  
C. RemoveItem  
D. Clear  
Answer: D
100. ......files contains bitmaps, strings, and other data that we can change without having to reedit and recompile the program code.

A. Class file  
B. Resource file  
C. Forms  
D. None of these  

Answer: B